

Year 1-6 - Curriculum map



Planned half term	ILP	Year group	Subject focus	Innovate challenge	Love to Read	Love to Investigate (Science)	English	Art & design	Computing	Design & technology	Geography	History	Mathematics	Music	PE	PSHE	Science
1	Land Ahoy!	Year 1/2	Geography	Find pirate treasure	N/A	Why do boats float? Can you find the treasure?	Narrative; Information books; Descriptions; Poetry; Factuals.	Observational drawing; Printing.	Programming; Using presentation software	Mechanics; Structures	Using and making maps; Location knowledge; Using and giving directions	Significant historical people - Captain James Cook, Grand Darling; Famous pirates	Mass; Position; Direction and movement	Sea charities	Discrete	Feeling positive about themselves	Everyday materials; Working scientifically
1	Gods and Mortals	Year 3/4	History	Pandora's Box	Greek Myths for Young Children - retold by Heather Avery	Why did Icarus fall from the sky?	Character profiles; Diary writing; Instructions and commands; Myths and legends; Character descriptions	3-D sculpture; Greek art and design	Using presentation software	Moving parts; Model making	Ancient and modern day Greece; Geographical features; Using maps	Ancient Greece	Positional and directional language	Discrete	Athletics; Battle formation; Dance	Resolving differences	Discrete
1	Peasants, Princes & Pestilence	Year 5/6	History	Prevent a plague outbreak	Children of Winter - Berlie Doherty	What is the life cycle of a meadow? How clean are your hands?	Narrative using personification; Journals; English poetry; Persuasive speech; Letters	Discrete	Collecting, evaluating and presenting data and information	Sketch books; Printmaking; Historical recipes	Using maps	14th century England	Position and direction	Composing and singing	Dance; Historical games; Battle re-enactment	Discrete	Working scientifically; Living things
2	Dinosaur Planet	Year 1/2	History	Dinosaur museum	N/A	Whose poo? Why do we have teeth?	Fact files; Poetry and riddles; Non-chronological reports; Narrative; Writing for different purposes	Large and small-scale modelling	Programming a floor robot; Stop-frame animation	Designing and making	Locating continents and oceans	Events beyond living memory; Significant individuals - Mary Anning	Measurement	Percussion	Dance; Tactical games	Discrete	Plants and animals
2	Scrumdiddlyumptious!	Year 3/4	Design & technology	Invent a smoothie	Charlie and the Chocolate Factory - Roald Dahl!	Which is the juiciest fruit? Is it safe to eat?	Recounts; Recipes and instructions; Nonsense poetry; Non-chronological reports; Adverts	Sculpture	Web searches; Emails	Cooking and nutrition	Food miles and Fair trade	Significant individuals - James Lind	Measures and money	Vegetable orchestra	Exercise	Discrete	Nutrition
2	Stargazers	Year 5/6	Science	Rocket launch	Northern Lights - Philip Pullman; Alone on a Wide, Wide Sea - Michael Morpurgo; Cosmic - Frank Cottrell Boyce	How do we know the Earth is round? Can we track the Sun? How do rockets lift off? Why do planets have craters? How does the Moon move?	Mnemonics; Myths and legends; Free verse poetry; Newspaper reports; Science fiction/graphic narrative	Printing; Design	Programming; Stop-frame animation	Selecting materials; Design research; Structures; Evaluation	Locating physical features	Significant individuals - Galileo Galilei; Isaac Newton; 1967's Space Race	Problem solving using measures	Space-inspired music and lyrics	Dance	Discrete	Earth and space; Forces; Working scientifically
3	Moon Zoom!	Year 1/2	Design & technology	Help the alien home	N/A	What keeps us dry? How does it wet?	Prose; Character profiles; Non-chronological reports; Adverts; Science fiction	Models of the Solar System	Drawing software; Algorithms; Email; Photo stories	Design and make space-themed vehicles; Evaluating toys; Using mechanisms	Satellite images	Significant people - Astronauts; Chicago setting living memory	Position and direction	Space sounds; Space-themed song	Dance	Aspirations and goal setting	Properties of everyday materials; Working scientifically
3	Flow	Year 3/4	Geography	Investigate a pollution outbreak	Swallows and Amazons - Arthur Ransome	What is salt? How fast does water flow?	Newspaper reports; Poetry; Journals; Debate; Instructions	Painting	Online research and communication	Mechanical systems; Structures	Using maps; Fieldwork; Water cycle; Human and physical features; Rivers of the world; Counties and cities of the UK	Discrete	Using data; Measure (volume/capacity); Calculating water speed	Discrete	Team challenges	Expressing opinions; Feeling positive	Soil; Aquatic plants; Working scientifically
3	Frozen Kingdom	Year 5/6	Geography	Polar rescue mission	The Call of the Wild - Jack London	How do animals stay warm? Can we slow cooling down?	Chronological report; Short narrative; Diaries; Haiku poetry; Letter writing	Photography; Painting; Black printing	Collecting, evaluating and presenting information	Building an igloo	Features of the polar region	Emigration and exploration in the early 1900s	Measurement (temperature); Negative numbers	Soundscapes	Outdoor adventure; Orienteering	Care of the environment	Living things and their habitats
4	Bounce	Year 1/2	PE	Organise a sports day for grown ups	N/A	Do all balls bounce? Why should it stretch? How do golf balls spring?	Recounts; Information books; Instructions; Narrative; Poetry	Sculpture	Digital photography	Materials and mechanisms	Discrete	Significant individuals - Sporting heroes	Measurement; Properties of shapes	Chants and rhymes	Throwing and catching	Teamwork; Health and well-being	Everyday materials; Forces; The importance of exercise
4	Blue Abyss	Year 3/4	Art & design	3-D art exhibition	Treasure Island - Robert Louis Stevenson; 20,000 leagues Under the Sea - Jules Verne	Are all sea creatures the same? How does pollution affect habitats?	Poetry using personification; Science stories; Biographies; Persuasive letters; Ballads	Observational drawing; 3-D models; Clay sculpture; Anthony Gormley - Another Place; Bank art; Printing; Famous whistacaps	Programming; Video editing; Multimedia presentations	Submarine design; Working models	Sea and oceans of the world; The Great Barrier Reef; Environmental issues	19th century ocean exploration	Discrete	Discrete	Discrete	Discrete	Living things and their habitats; Animals, including humans; Working scientifically
4	Revolution	Year 5/6	History	Queen Victoria's end-of-exhibition dinner	Black Beauty - Anna Sewell; A Christmas Carol - Charles Dickens; The Wolves of Willoughby Chase - Joan Aiken	Can fruit light a bulb?	Non-chronological reports; Historical Fiction; Biographies; Lyrics; Diary writing/journals	Artists of the Victorian period; Printing	Digital photography	Victorian homecraft; Model buildings	Cities and transport in Victorian times; Using maps	The Victorians	Discrete	Victorian parlour songs	Exercise	Reflecting on achievements	Electricity
5	The Scented Garden	Year 1/2	Science	Make a fragranced gift	N/A	What's on your wrist? Can seeds grow anywhere? How does grass grow?	Recounts; Non-chronological reports; Instructions; Narrative; Information books	Observational drawing; Sculpture; Paper-pressing	Present information	Making fragrant products	Plants in the local environment; Plants of the world	Discrete	Measurement	Action rhymes	Discrete	Discrete	Plants
5	Traders and Raiders	Year 3/4	History	Trade fair	The Saga of Erik the Viking - Terry Jones	How did Vikings dye their clothes?	Reports; Character profiles; Myths and legends; Poetry; Historical narrative	Patterns and print making; Sketch books	Animation; Digital images	Jewellery and weapon making; Models of Anglo-Saxon homes; Clay fired stones	Using maps; Settlements; Europe	Anglo-Saxons and Vikings	Using money	Singing and composing lyrics	Competitive games; Attack and defence skills	Discrete	Discrete
5	Off with Her Head!	Year 5/6	History	The trial of Anne Boleyn	Treason - Berlie Doherty	Why does a compass always point north?	Biographies; Poetry and riddles; News reports; Persuasive letters; Dialogue	Portraits; Sketching Tudor fashions; 3-D modelling	Research; Data handling; Presentation	Discrete	Historic maps	The Tudors	Discrete	Tudor music; Composition	Tudor dance	Rules and consequence	Discrete

6	Paws, Claws and Whiskers	Year 3/2	Art & design	Look after a mystery animal	N/A	Can you keep like a frog? What is camouflage for? What can worms sense?	Accounts; Fables; Booklets and lists; Instructions; Nursery rhymes and poems	Talking about art; Drawing; Collage; Model making; Painting; Sculpture; Animal masks and products	Retrieving images; Photography; Using presentation software	Designing labels; Designing and making animal enclosures	Using and making maps; Describing physical features	Discrete	Discrete	Animal songs	Animal movement and dance	Caring for animals	Animals (including humans); Working scientifically
6	Predator!	Year 3/4	Science	The ultimate predator	The Sheep Pig - Dick King-Smith	How do fossils form? What are our joints for? Why are bees tall? What do snails eat? How do worms move?	Accounts; Leaflets; Poetry; Dilemma stories; Spectacles	3-D scale models	Algorithms; Flow diagrams; Dilemma research; Using logical reasoning; Graphics software; Digital presentations	Selecting and using materials (collage and textiles)	Fieldwork; Using maps to locate countries and continents	Discrete	Data handling	Discrete	Comparing performances; Competitive games (attack and defence tactics)	Discrete	Food chains; Fossils; Plant parts and functions; Water transportation in plants; Skeletal systems; Working scientifically
6	ID	Year 5/6	Science	Forensic crime scene	Bill's New Frock - Anne Fine	How does inheritance work? Why are things classified?	Descriptions / Narrative; Non-chronological reports; Alerts; Facts and opinions; Tributes; Calligrams	Portraiture and figurines	Select, use and combine a variety of software; Photo stories; E-safety	Using tools; Design; Fashion and clothing	Local community/Where I live	Social reformers	Ratio and percentages; Data and statistics	Appraising; Listening to voices	Physical challenges	Identify, personal views and opinions; My place; Recognising strengths	Classification; Families and inheritance; Working scientifically